

# Edwin Samuel Cho

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Portfolio: [edwinsamuelcho.com](http://edwinsamuelcho.com)

[@sketch\\_politely](#)

[LinkedIn](#)

## Education

**Master of Arts in Design**  
**Carnegie Mellon University**  
2018 – 2019  
GPA: 3.9

**BS in Aerospace Engineering**  
**University of Illinois at UC**  
2011 – 2015  
GPA: 3.0

## Work History

### **CCC Intelligent Solutions | Senior UIUX Designer**

*May 2019 – Present*

- Designs UX wireframes, and UI for desktop and mobile apps within the automotive insure-tech industry
- Collaborates with the Innovation Foundry to design future-state app capabilities (AI-powered vehicle inspection, insurer-customer chat platform, auto crash detection)
- Interned during Summer 2019, converted to UIUX Designer II, promoted to Senior in Summer 2021

### **CMU Learning Environments Lab | Researcher**

*August 2018 – May 2019*

- Worked with Peter Scupelli and the Learning Environments Lab to research how student social and study behavior adapts to learning space interior design
- Ran Python prediction algorithms to automate detecting students in work spaces and analyzed the data using MATLAB

### **Ascent | Graphic Designer**

*April 2018 – May 2019*

Managed art direction of marketing department, creating infographics, client brochures, social media content, and curating the photography database

### **Luci Creative | Contract Exhibit Designer**

*October 2017 – January 2018*

Contract graphic and 3D exhibit designer, projects included visual elements for 3D museum/exhibit spaces, kiosk UI wireframes, client-facing style guides, and production-ready signage for the in-house fabricators.

## Skills

### **Design**

Adobe Photoshop  
Adobe Illustrator  
Adobe Indesign  
Adobe After Effects  
Adobe XD  
Invision  
Protopie  
Axure  
Sketch  
Figma

### **Prototyping**

Solidworks  
Siemens NX  
Keyshot  
Foam/Wood Modeling  
Arduino  
Digital prototyping

### **Coding**

MATLAB  
Python  
HTML  
D3.js

### **Collaboration**

Design Sprints  
Graphic Recording  
Storyboarding/Comic Artist  
Teaching Assistant  
Interdisciplinary Teams  
Usability Research